

(19)

Europäisches Patentamt
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(11) EP 0 924 630 A1

(12)

EUROPEAN PATENT APPLICATION

(43) Date of publication:
23.06.1999 Bulletin 1999/25

(51) Int. Cl.⁶: G06F 17/60, H04L 29/06

(21) Application number: 98123958.5

(22) Date of filing: 17.12.1998

(84) Designated Contracting States:
AT BE CH CY DE DK ES FI FR GB GR IE IT LI LU
MC NL PT SE
Designated Extension States:
AL LT LV MK RO SI

(30) Priority: 18.12.1997 FI 974556

(71) Applicant:
More Magic Software MMS OY
02150 Espoo (FI)

(72) Inventors:
• Nieminen, Mika P.
02230 Espoo (FI)
• Kalpio, Karri
00510 Helsinki (FI)
• Rinkinen, Jorma
02120 Espoo (FI)

(74) Representative: Lind, Robert
Borenilus & Co. Oy Ab.,
Kansakoulukuja 3
00100 Helsinki (FI)

(54) Resource retrieval over a data network

(57) A method of downloading resources to a client (1) from a content server (3) over a data network. A resource request message is sent from the client (1) and is intercepted at a proxy (2) located in the data network between the client (1) and the content server (3). A header request is sent from the proxy (2) to the content server (3), requesting the content server (3) to transmit a header, associated with the requested resource, to the proxy (2). The header is received at the proxy (2) which determines whether or not the header contains billing and/or access restrictions. In the event that the header does contain billing and/or access restrictions, the client's right to receive the requested resource is authenticated and, providing the client is authenticated, the resource request message is delivered from the proxy (2) to the content server (3) and subsequently the resource is downloaded from the content server (3) to the client (1).

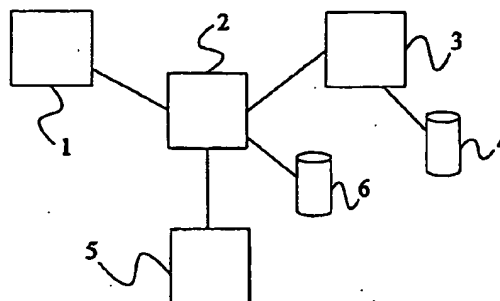


Figure 1

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Description

[0001] The present invention relates to a method and apparatus for retrieving resources from a content server over a data network and in particular, though not necessarily, to a method and apparatus for enhancing World Wide Web services.

[0002] The Internet is a global open communications network connecting a great number of local area networks, such as networks of various companies, universities and other organizations. These networks may be used by a large number of independent workstations and computer devices. An individual client may have a direct connection to these local area networks or may be connected to them through a PSTN (Public Switched Telephone Network) or an ISDN (Integrated Digital Services network) using a modem or similar device.

[0003] The two most often used communication protocols for the Internet are TCP and IP (Transport Control Protocol and Internet Protocol respectively). In most cases the service provider provides the various services by utilizing so called WWW (World Wide Web) and HTTP (HyperText Transfer Protocol) protocols to provide a graphical Internet interface for the client terminal which is typically a data processing device such as a microcomputer. The WWW contains, e.g. HTML documents (HyperText Markup Language) i.e. "hyperdocuments", one such document forming one entity which can contain text, pictures, even moving pictures, sound, links to other documents and even links to other services. The skilled person is aware that "services" refers in this connection to various kinds of features, products, services such as electronic mail, electronic phone book, entertainment, assistance and advisory services etc., advertisement, games, videos and the like which are accessible through various communications networks.

[0004] It is an object of the present invention to enhance the operation of a data network content server by enabling it to communicate transparently with an external billing and authentication server or service, e.g. an Internet Service Broker, to offer value-added logistic services.

[0005] According to a first aspect of the present invention there is provided a method of downloading resources to a client from a content server over a data network, the method comprising:

sending a resource request message from the client;

intercepting the sent resource request message at a proxy located in the data network between the client and the content server;

sending a header request from the proxy to the content server requesting the content server to transmit a header, associated with the requested resource, to the proxy;

receiving the header at the proxy and determining whether or not the header contains billing and/or

access restrictions;

in the event that the header does contain billing and/or access restrictions, authenticating the client's right to receive the requested resource; and providing the client is authenticated, delivering the resource request message from the proxy to the content server and subsequently downloading the resource from the content server to the client.

[0006] Preferably, said step of authenticating the client's right to receive the requested resource comprises conducting an authentication dialogue with an Internet Service Broker (ISB). The ISB is a software server platform which centralizes the logistic services on behalf of other content services. These logistic services include, without limitation, client identification and authentication, access control to the network resources, unified billing interface and client identification delivery for service customization. The present invention may provide a method for implementing the interface for these logistic services for standard web server with standard HTML, such that there is no need to make any proprietary modification.

[0007] The authentication step may additionally comprise a dialogue between the ISB and the client following the setting up of the dialogue between the proxy and the ISB.

[0008] The present invention may be combined with the Internet Service Broker concept which is described in PCT/FI97/00426.

[0009] Preferably, the proxy mediates and stores or caches data to minimize loading time of commonly requested resources. When a certain hypertext document is requested several times from one or more clients, the subsequent request(s) may be met by giving the already fetched document instead of requesting it again from the original source. This generally requires confirmation that the original document has not changed between successive requests.

[0010] The proxy may be a program running on a separate computer device placed "in front" of the computer device on which the content server is running. Alternatively, the proxy is a program running on the same computer as the content server. The proxy monitors the data traffic and provides the required logistic service when a certain HTTP message is detected.

[0011] According to a second aspect of the present invention there is provided a proxy for controlling billing and access in a data network, the proxy comprising:

means for intercepting a resource request message sent from a client and intended for a content server; means for sending a header request to the content server requesting the content server to transmit a header, associated with the requested resource, to the proxy;

means for receiving the transmitted header and for determining whether or not the header contains bill-

ing and/or access restrictions;

means for authenticating the client's right to receive the requested resource in the event that the header does contain billing and/or access restrictions; and means for delivering the resource request message to the content server in the event that the client is authenticated.

[0012] According to a third aspect of the present invention there is provided a computer memory encoded with executable instructions representing a computer program for causing a computer system connected to a data network to operate as a proxy, the proxy operating to:

intercept a resource request message sent from a client and intended for a content server;
send a header request to the content server requesting the content server to transmit a header, associated with the requested resource, to the proxy;
receive the transmitted header and for determining whether or not the header contains billing and/or access restrictions;
authenticate the client's right to receive the requested resource in the event that the header does contain billing and/or access restrictions; and
deliver the resource request message to the content server in the event that the client is authenticated.

[0013] For a better understanding of the present invention and in order to show how the same may be carried into effect reference will now be made, by way of example, to the accompanying drawings, in which:

Figure 1 is a schematic representation of the architecture of an embodiment of the present invention;
Figure 2 is a flow chart according to one embodiment of the present invention; and
Figure 3 is a message semantic diagram according to one embodiment of the present invention.

[0014] Figure 1 is a schematic presentation of the architecture of an embodiment of the present invention. A User or client 1 is the end user using a World Wide Web Browser which supports identification items which a WWW Server can give to the browser and which the browser stores and gives back only to the server it originally received them from. These information items, e.g. cookies, enable the connection of several connectionless requests into a client session.

[0015] Proxy 2 is a software and/or hardware component that monitors the data traffic and takes care of the access control and billing using the Internet Service Broker (ISB) functionality. WWW Server 3 is a standard httpd program which delivers an HTML page, and possible images, sound and other digital data linked into the

page, upon a client's request. The WWW Server 3 supports client defined headers by, for example, .htaccess access control mechanism, custom headers or cgi-bin programs. Most current WWW servers, for example APACHE™ or those provided by NETSCAPE™ or MICROSOFT™, have this functionality.

[0016] WWW Data Store 4 is a file system, database or the like, where the client accessible data is stored, whilst ISB 5 is the Internet Service Broker which defines unified interfaces for client identification and authentication, and for billing. Proxy Data Store 6 provides a cache in which the proxy 2 stores frequently requested documents.

[0017] Before describing the operation of a data retrieving system used by the network of Figure 1, it is useful to describe the nature and role of the so-called "Header" which is associated with request reply messages sent over the Internet. The Header is a part of the message packet which contains control data related to the packet. For the purpose of the present example, these headers are part of the HTTP protocol (or HTTPS which is similar to HTTP but includes means for some security functionality). Thus, these headers have the following form:

Header-field-name: value of the field

in which the "Header-field-name" specifies the name of the header field and the "value of the field" is a character string, starting after the field separator ":" and ending with the next line feed. This header structure makes it relatively easy to add more functionality to the protocol by adding more fields, as long as the meaning of the existing fields is maintained.

[0018] An example of such a field is

Content-length: 5345

where field name defines that this field contains information about the amount of data in the message (excluding the header information) and the number in the value part of the field is interpreted as the data amount in bytes as implicitly defined by the meaning of field. The present method uses a packet that is built by following the same design principles as the protocol which it relies upon. However, whilst the usual use of the protocol headers is point-to-point connections (i.e. controlling the traffic from the starting point to the end point) or between two hops (i.e. two nodes directly connected together and interacting with each other), the use of the header fields in this method is to allow interception at a node (the "proxy") which is between the starting point and the end point.

[0019] The header is used to inform the intermediate node about billing information associated with a resource which can be purchased through a public connection network, e.g. the Internet, and which is intended to be intercepted by the intermediate node and to be

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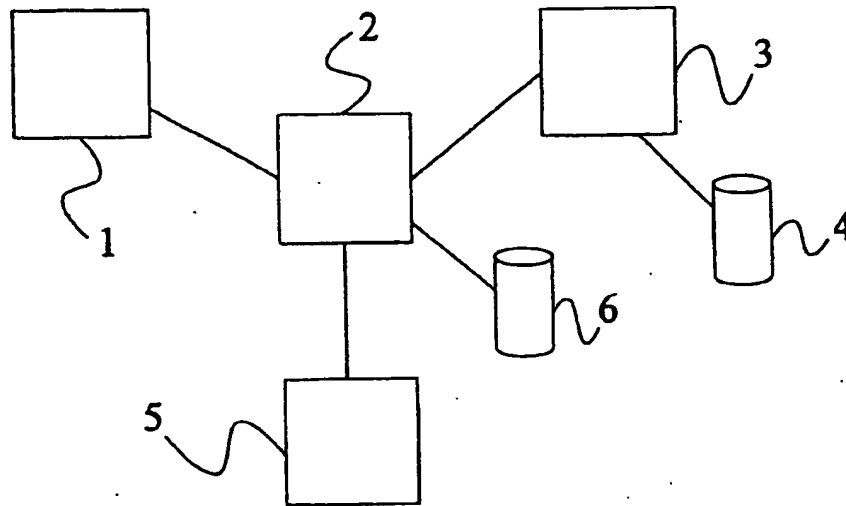


Figure 1

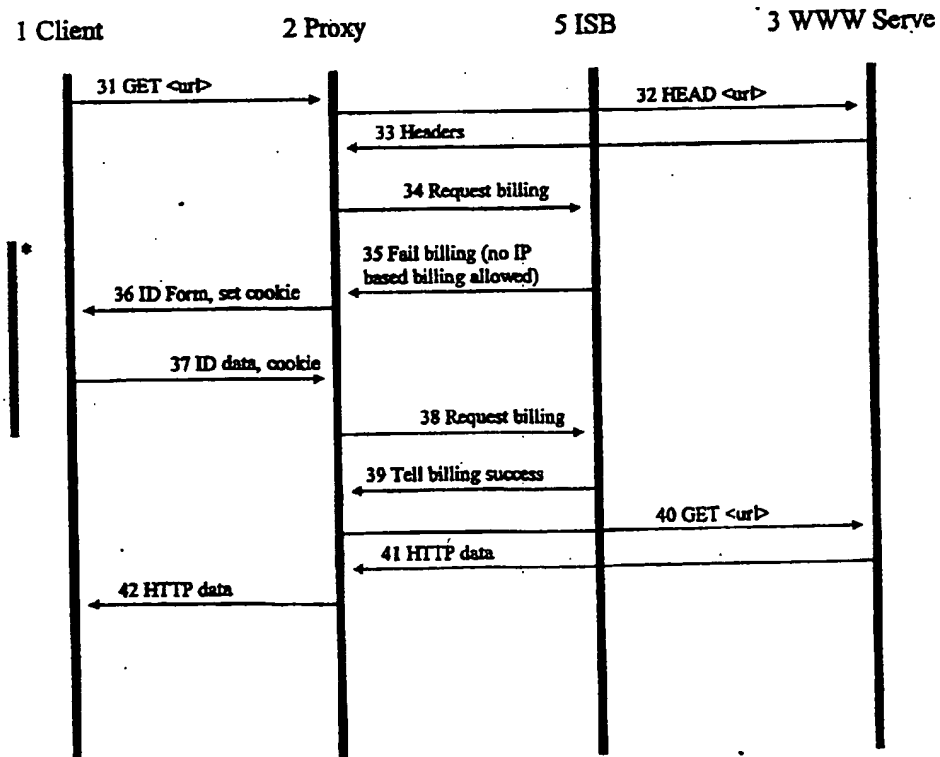


Figure 3

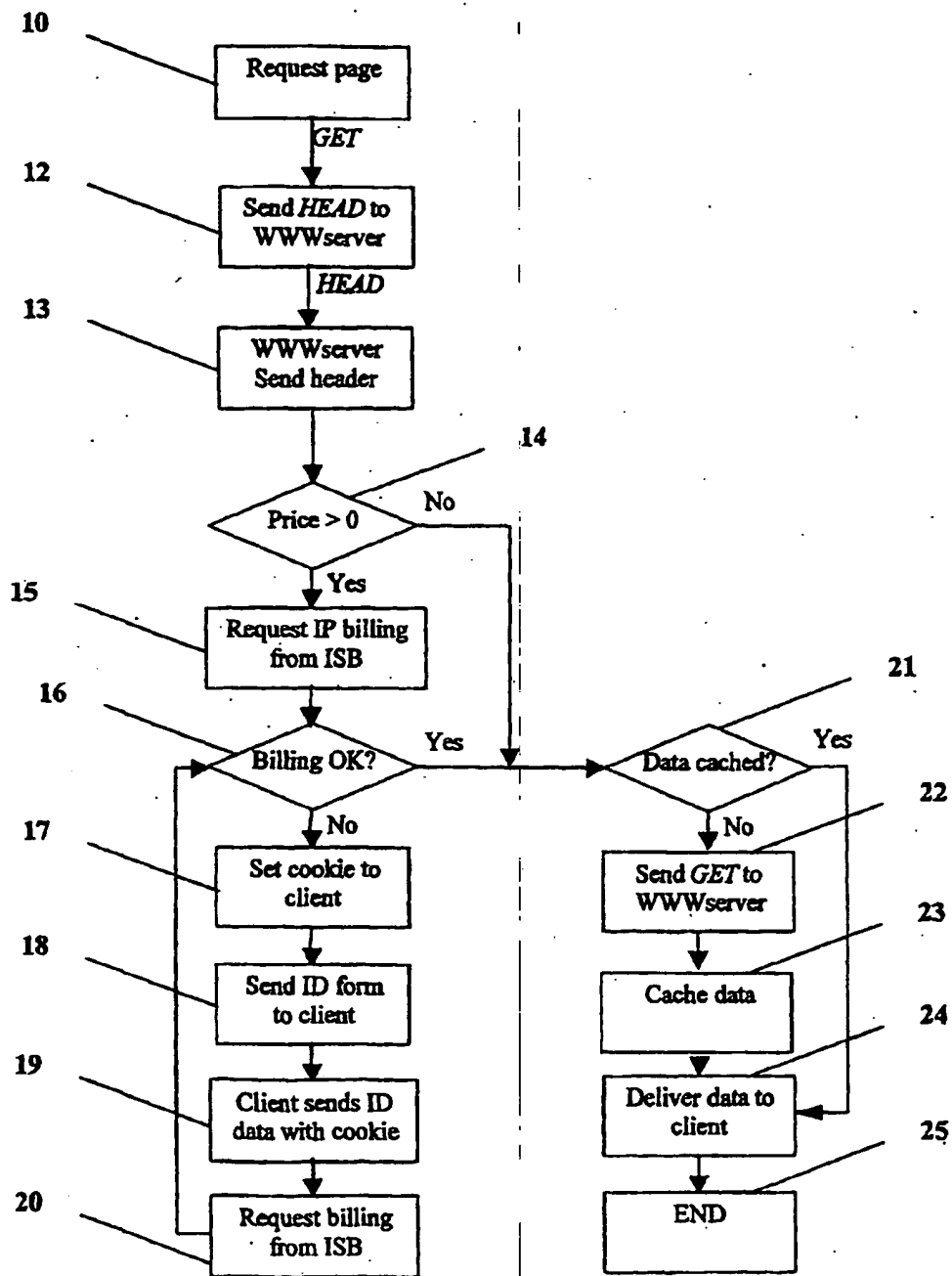


Figure 2



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EUROPEAN SEARCH REPORT

Application Number
EP 98 12 3958

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Place of search BERLIN		Date of completion of the search 24 February 1999	Examiner Deane, E
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The members are as contained in the European Patent Office EDP file on
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24-02-1999

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